



RULES OF THE TOURNAMENT

1. The England Hockey Rules of the Outdoor Game as published by the FIH shall apply unless otherwise stated below.

TOURNAMENT AIMS

2. The aims of the Reserves Forces Inter-Unit are:

a. To determine the champion Unit.

b. To highlight future players to be included in the Army Hockey structure.

PLAYER QUALIFICATION

3. The Rules of Eligibility of players to represent their Corps are set out in AGAI's Chapter 5, Paragraph 5.064 and are to be strictly observed.

TEAM SHEET AND BRIEFING

4. Teams shall consist of not more than 16 players and may be accompanied by 2 officials who may be playing members. This is a mixed tournament and teams must have at least one of each sex on the pitch at any one time. Team Managers **MUST** read the briefing by the Tournament Director at Annex A. **The Team Manager must hand to the Tournament Director a team sheet (see Annex C) listing the players constituting that team for the tournament, and must also include the names of any nominated officials attached to the team. They are also to ensure an electronic copy is sent to the Reserves Forces Secretary (reservehocsec@outlook.com) prior to the event. Only those persons listed shall be entitled to sit on the team bench. The Team Manager must sign the team sheet and, in so signing, he shall be deemed to vouch for, and confirm, that each player listed is eligible to play for that team.**

DRESS

5. All teams shall wear shirts each bearing a different number of at least 9 inches in height and contrasting in colour to the shirts. **Numbers shall be worn in the centre of the back of the shirt and shall correspond with the player listed on the team sheet. The goalkeepers shall wear protective headgear, numbered shirts or jerseys different in colour from those of their own team and those of their opponents. Pad buckles must be taped. Footwear for all players must be without abrasive protrusions and such as not to mark the playing surface. Team colours for each match will be agreed by the Tournament Director. If any team subsequently needs to change colours, the Tournament Director's approval must be sought well in advance of the match or bibs will be worn by the second named team. Team Captains are each to wear an armband of a colour different from that of their shirts.**

STICK CHECK



6. Prior to any game all players must allow their sticks to be tested using an official ring if so requested. Masks and other equipment may also be scrutinised. Only outdoor sticks are allowed.

DURATION OF THE GAME

7. The Pool games timings are subject to change once teams are confirmed.

HOCKEY BALLS

8. For all matches the first named team is to provide the outdoor hockey balls for the match: one ball is to be given to the umpire and 2 balls to the Table Officials.

SUBSTITUTES

9. Substitutes must occupy the team benches provided and may enter the pitch only at the position directed by the Tournament Director. Substituted players are to leave the pitch on the Control Table side. Nominated team officials may not enter the pitch without the permission of the umpires. Team Managers must notify the umpires when changing a goalkeeper, or using a field player as a goalkeeper.

SUSPENDED PLAYERS

10. In the event of any player being temporarily suspended, he must seat himself adjacent to the Control table. A player suspended from further participation in the game must remove himself to the dressing room immediately.

COMPETITION FORMAT

11. Teams will play in Pool Competitions. Positions will be decided on points awarded as follows: 3 for a win, 1 for a draw, and 0 for a defeat. In the event of two or more teams having the same number of points at the conclusion of the matches, the placing will be determined as follows.

- a. Goal Difference.**
- b. The team having scored the most goals.**
- c. Penalty Strokes.**

PLACE MATCHES

12. The first placed team in each pool will play off (semi-finals) against the second placed in the other pool, with the winners moving forward to the Tournament Final. The losing teams of the semi-final will contest the Plate Final. In the event of a draw in these matches a penalty stroke competition will take place.

PENALTY STROKE COMPETITION

13. The Tournament Director shall indicate the goal to be used; the team captains shall toss to decide which team shall take the first penalty stroke. The competition will proceed as follows:



- a. **Three players from each team, nominated by their respective captains, take a penalty stroke alternatively against a single and same goalkeeper of the other team who shall not be substituted during a particular series of strokes unless, in the opinion of the umpires, the goalkeeper is unable to continue through injury.**
- b. **The team scoring the most goals shall be the winner.**
- c. **In the event of an equal number of goals being awarded, another series of penalty strokes shall be taken under the same conditions, but on a 'sudden-death' basis, i.e. the team having been awarded the most goals after an equal number of strokes shall be the winner. An extra series of 'sudden death' penalty strokes will be taken until a result is achieved using the same players, but not necessarily in the same order.**

UMPIRES

14. **The Reserves Forces Secretary shall appoint umpires.**

TOURNAMENT DIRECTOR

15. **The Reserve Forces Secretary shall appoint the Tournament Director and Judges. The Tournament Director is empowered to interpret the rules of the tournament at his discretion and his ruling on any matter is final. He is empowered to suspend any player for one or more matches for misconduct on or off the pitch throughout the tournament. Should there be any need for a protest to be made, it is to be made in writing by the Team Manager to the Tournament Director within 10 minutes of the termination of the match.**

COMPETITIONS COMMITTEE

16. **For any breach of the regulations the Competitions Committee is empowered to impose a penalty on the offending Unit of up to £25. The Competitions Committee is empowered to amend or vary these regulations as appropriate and their decision on all matters is final. The Committee shall consist of the Tournament Director (as Chairman), Technical Officer, event organiser and all available members of the AHA Indoor Sub-Committee.**

NON-ARRIVAL AND TEAM SIZE

17. **The aim of this tournament is to allow as much hockey as possible to be played. All teams must be alert to changes in the sequence of events laid out. Changes will be kept to a minimum.**
18. **Matches are to start at the programmed time, or at the time stated by the Tournament Director. Any team, which fails to arrive for a match, or field a minimum of 4 players within 2 minutes of the programmed start time, will forfeit the match as a 3-0 defeat. In order to receive the 3-0 victory the opposing team must have a properly equipped team on the pitch at the programmed start time and remain there, prepared to play the fixture, until stood down by the Tournament Director.**